

Name: _____
 Grad Year: _____
 2014-15

DIGITAL DESIGN 2

Period 1 2 3 4 5 6

Post	Competency	#	Week	√		Post	Competency	#	Week	√
21. Project Management and Timeline - Planning	21.1 Collaborate to define a plan	158				25. Teamwork - Production - Continued	25.11 Question to focus & clarify	208		
	21.2 Write and follow a task list	159					25.12 Communicate ideas clearly	209		
	21.3 Identify customer needs	160					25.13 Listen & interpret feedback	210		
	21.4 Collaboratively build a plan	161					25.14 Finalize design w/ the client	211		
	21.5 Create list of deliverables	162					25.15 Create team & assign tasks	212		
	21.6 Storyboard a project	163					25.16 Generate web presence	213		
22. Project Management and Timeline - Production	22.1 Create prototype	164					25.17 Proficient communication skills	214		
	22.2 Build site w/ tools & audience restriction	165					25.18 Apply design concepts for presentations	215		
	22.3 Create directory structure for images	166					26. Usability, Consistency, and Focus of Existing Sites	26.1 Write a proposal	216	
	22.4 Appropriately use text	167						26.2 Review related sites	217	
	22.5 Optimize photograph size	168						26.3 Recommend changes to current sites	218	
	22.6 Work with images and thumbnails	169						26.4 Define and prioritize tasks	219	
	22.7 Develop appropriate captions for images	170						26.5 Define and clarify client design require.	220	
	22.8 Arrange with images	171						26.6 Apply design aspects	221	
	22.9 Perform a technical test on a site	172						26.7 Connect content and style to user needs	222	
	22.10 Work with the site map	173						26.8 Integrate visuals and text	223	
23. Review/Revision and Feedback	23.1 Present a website to a group	174						26.9 Assess accessibility	224	
	23.2 Produce business presentations	175						26.10 Conduct formal usability analysis	225	
	23.3 Create a mechanism to review a website	176				26.11 Choose what information is important		226		
	23.4 Learn constructive criticism	177				26.12 Address client design issues		227		
	23.5 Review navigation techniques	178				26.13 Incorporate the redesign process		228		
	23.6 Review Layout for readability & emphasis	179				27. Promote Workplace Health and Safety	27.1 Describe safety with electricity	229		
23.7 Review Links functionality & accessibility	180				27.2 Show proper workspace & procedures		230			
23.8 Take notes on critique	181				27.3 Illustrate First Aid procedures		231			
23.9 Redesign and peer review	182				27.4 Describe emergency preparedness		232			
24. Teamwork - Planning	24.1 Create a web design for a customer	183					27.5 Avoid accidents & repetitive use injuries	233		
	24.2 Identify website goals	184					27.6 Identify & describe fire protection	234		
	24.3 Define website audience	185					27.7 Describe role in workplace safety	235		
	24.4 Develop a project plan	186					27.8 Discuss ways to prevent violence & hara.	236		
	24.5 Develop a promotion plan	187				28. Web Publish and Maintenance	28.1 Publish using adv. elements of software	237		
	24.6 Select best examples	188					28.2 Identify the appropriate applications	238		
	24.7 Define and research audience and	189					28.3 Perform basic operations within an	239		
	24.8 Identify reliable and current sources of	190					28.4 Define functions, methods, tools, etc.	240		
	24.9 Be aware of aspects of capacity and	191					28.5 Organize content information to meet	241		
	24.10 Prioritize features and functions	192					28.6 Design a basic template page	242		
	24.11 Identify project objectives	193					28.7 Select host service	243		
	24.12 Identify scope and specifics of work	194					28.8 Provide maintenance over time	244		
	24.13 Identify criteria for successful completion	195				29. Emerging Technologies, Techniques and Issues	29.1 HTML5, impacts, and its major features	245		
	24.14 Accurately document work	196					29.2 Structure and semantics	246		
	24.15 Organize content information	197					29.3 Accessibility	247		
25. Teamwork - Production	25.1 Ensure mockup is completed on time	198					29.4 Audio and video	248		
	25.2 Review & refine based on feedback	199					29.5 Mobile context and considerations	249		
	25.3 Evaluate effective web presence	200					29.6 Touch screens & their impact	250		
	25.4 Identify diversity issues and ADA req.	201					29.7 Service-based online experiences (FB)	251		
	25.5 Create designs that meet client needs	202								
	25.6 Provide multiple design ideas	203								
	25.7 Participate in design review meetings	204								
	25.8 Create visual comps	205								
	25.9 Create a template	206								
	25.10 Create a prototype	207								

Semester 1 - Comps mastered in week:

1 -	10 -
2 -	11 -
3 -	12 -
4 -	13 -
5 -	14 -
6 -	15 -
7 -	16 -
8 -	17 -
9 -	18 -

Semester 2 - Comps mastered in week:

1 -	10 -
2 -	11 -
3 -	12 -
4 -	13 -
5 -	14 -
6 -	15 -
7 -	16 -
8 -	17 -
9 -	18 -

Digital Design 1 Competency Total